

RAW Athletics 2016 Indoor League Rules

4619 Edinburg Rd., New Castle, Pa. 16102

10/13/2016

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1. Teams will be allotted approximately 30 minutes of warm-up time. Teams will split the field equally. Coaches may agree to start earlier by mutual consent. The League Director maintains the right to delay or shorten or the schedule if necessary due to unforeseen circumstances.
2. **Balls striking the ceiling in the fair play of the infield are considered a LIVE BALL and if caught before the ball hits the floor or vertical wall, the batter is considered out. Balls hitting the nets or walls in FOUL TERRITORY ARE CONSIDERED FOUL BALLS AND NO PUT-OUTS MAY BE RECORDED (Dead ball).**
3. **Ball's hitting the VERTICAL WALLS, regardless of if they strike the ceiling in fair territory are considered to be IN PLAY the same as if the ball struck a fence or wall in a full field,.**
4. **Any balls striking above the RED MARKER DOTS on the will be considered a HOME RUN.**
5. **Runners may advance at their risk in any situation described in Rules, 2 or 3 as shown above. UMPIRES MAY CALL "INFIELD FLY" in the event that in their judgement if they believe it is appropriate.**
6. Teams may play with 8 players without being penalized an out for the ninth spot in the batting order. At any point a team drops below 8 players, the OUT must be taken for the missing batter. Players removed from the game for injuries may return only if the team had a substitute to take the position when that injured player was removed. (You cannot hold a hitter out for injuries to get to a stronger hitter). A late arriving player must fill the vacant spot in the order (vacant due to only 8 players or injuries). The player may be used as a substitute if the team has at least nine players in the lineup.
7. **RUN AHEAD RULE:** After a run rule has been reached, that will be the final score but the teams are permitted to continue to play to fill their facility time. (12 after 3 – 10 after 4 – 8 after 5). At 65 minutes the game will end regardless of which team is batting or ahead if the run rule has taken affect.
8. **TIME LIMIT:** There will be no new inning after 65 minutes or if the run-ahead rule applies or the games has completed seven (7) innings. Ties are permissible in pool play.
9. **BATTING ORDER:** You may bat your Roster or bat nine (9) and use the DP/FLEX. Shorthanded rules will apply should you drop below the number you started with.
10. **COURTESY RUNNERS:** A courtesy runner may be used for the pitcher or catcher of record. A courtesy runner may be any eligible substitute (who is not in the games), or the batted out. Should the last recorded out be the pitcher or catcher, it will then be the runner furthest away move upward to the next recorded out if a no substitutes are available.
11. Any rule not specified covered in this rule sheet will be covered by the NFHS rule book.
12. The decision of the league committee on all protest will be final.

The league committee reserves the right to alter/change any rule at any time without advance notice. Should such a change be necessary, you will be notified A.S.A.P.

We hope you enjoy the league and wish you all the best with one reminder; we appreciate your participation and competitive spirt but, please always keep sportsmanship in mind.